

Nondeterministic Finite Automata (NFA)



(LECTURE 4)

Introduction



- Non deterministic finite automata
- Language accepted by a NFA
- String accepted by Non Deterministic finite automata

Nondeterminism



- An important notions(or abstraction) in computer science
- refer to situations in which the next state of a computation is not uniquely determined by the current state.
 - Ex: find a program to compute $\max(x,y)$:
 - pr1: case $x \geq y \Rightarrow$ print x;
 - $y \geq x \Rightarrow$ print y
 - endcase;
 - Then which branch will be executed when $x = y$?
 - \Rightarrow *don't care nondeterminism*
 - Pr2: do-one-of {
 - {if $x < y$ fail; print x},
 - {if $y < x$ fail, print y} }.
 - \Rightarrow The program is powerful in that it will never choose branches that finally lead to 'fail' -- an unrealistic model.
 - \Rightarrow *don't know nondeterminism.*

nondeterminism (cont'd)



- a nondeterministic sorting algorithm:
- nondet-sort(A, n)
 - 1. for $i = 1$ to n do
 - 2. nondeterministically let $k :=$ one of $\{i, \dots, n\}$;
 - 3. exchange $A[i]$ and $A[k]$
 - 4. endfor
 - 5 for $i = 1$ to $n-1$ do if $A[i] > A[i+1]$ then fail;
 - 6. return(A).
 - Notes: 1. Step 2 is magic in that it may produce many possible outcomes. However all incorrect results will be filtered out at step 5.
 - 2. The program run in time NTIME $O(n)$
 - cf: $O(n \lg n)$ is required for all sequential machines.

nondeterminism (cont'd)



- Causes of nondeterminism in real life:
 - incomplete information about the state
 - external forces affecting the course of the computation
 - ex: the behavior of a process in a distributed system
- Nondeterministic programs *cannot be executed directly but can be simulated by real machine.*
- Nondeterminism can be used as a tool for the specification of problem solutions.
- an important tool in the design of efficient algorithms
 - There are many problems with efficient nondeterministic algorithm but no known efficient deterministic one.
 - the open problem $NP = P$?
- How to make DFAs become nondeterministic ?
 - ==> allow multiple transitions for each state-input-symbol pair
 - ==> modify the transition function δ .

Formal Definition of NFAs



- A NFA is a five-tuple $N = (Q, S, d, S, F)$ where everything is the same as in a DFA, except:
 - $S \subseteq Q$ is a set of *starting states*, instead of a single state.
 - d is the *transition function* $d: Q \times S \rightarrow 2^Q$. For each state p and symbol a , $d(p, a)$ is the set of all states that N is allowed to move from p in one step under input symbol a .
 - diagrammatic notation: $p \xrightarrow{a} q$
Note: $d(p, a)$ can be the empty set
- The extended transition function D (multi-step version of d) for NFA can be defined analogously to that of DFAs:
 $D: 2^Q \times S^* \rightarrow 2^Q$ is defined inductively as follows:
 1. Basis: $D(A, \epsilon) = \underline{\hspace{2cm}}$ for every set of states A (6.1)
 2. Ind. case: $D(A, xa) = \underline{\hspace{2cm}}$ for every $x \in S^*$ and $a \in S$ (6.2)Note: Intuitively $q \in D(A, x)$ means q can be reached from some state $\in A$ after scanning input string x .

Languages accepted by NFAs



- Note: Like DFAs, the extended transition function D on a NFA N is uniquely determined by N .
 - pf: left as an exercise.
- $N = (Q, S, d, S, F)$: a NFA; x : any string over S ;
 D : the extended transition function of N .
- 1. x is said to be *accepted* by N if $D(S, x) \cap F \neq \{\}$
 - i.e., x is accepted if there is an accept state $q \in F$ such that q is reachable from a start state under input string x (i.e., $q \in D(S, x)$)
- 2. The set (or language) accepted by N , denoted $L(N)$, is the set of all strings accepted by N . i.e.,
 - $L(N) =_{\text{def}} \{x \in S^* \mid N \text{ accepts } x\}$.
- 3. Two finite automata (FAs, no matter deterministic or nondeterministic) M and N are said to be equivalent if $L(M) = L(N)$.

Equivalence of FAs



Note: under such definition, every DFA $M = (Q, S, d, s, F)$ is equivalent to an NFA $N = (Q, S, d', \{s\}, F)$ where

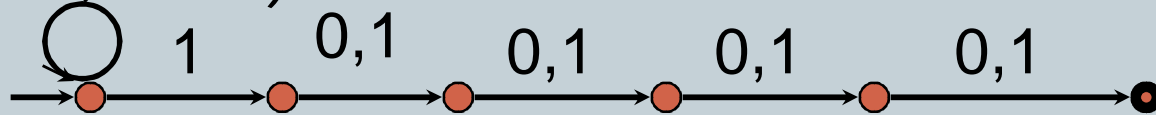
- $d'(p, a) = \{d(p, a)\}$ for every state p and input a .
- Problem: Does the converse hold as well ?
 - i.e. For every NFA N there is a DFA M s.t. $L(M) = L(N)$.
 - Ans: _____

Some examples of NFAs



Ex: Find a NFA accepting $A = \{ x \in \{0,1\}^* \mid \text{the fifth symbol from the right is } 1 \} = \{010000, 11111, \dots\}$.

Sol: 1. (in diagram form)



2: tabular form:

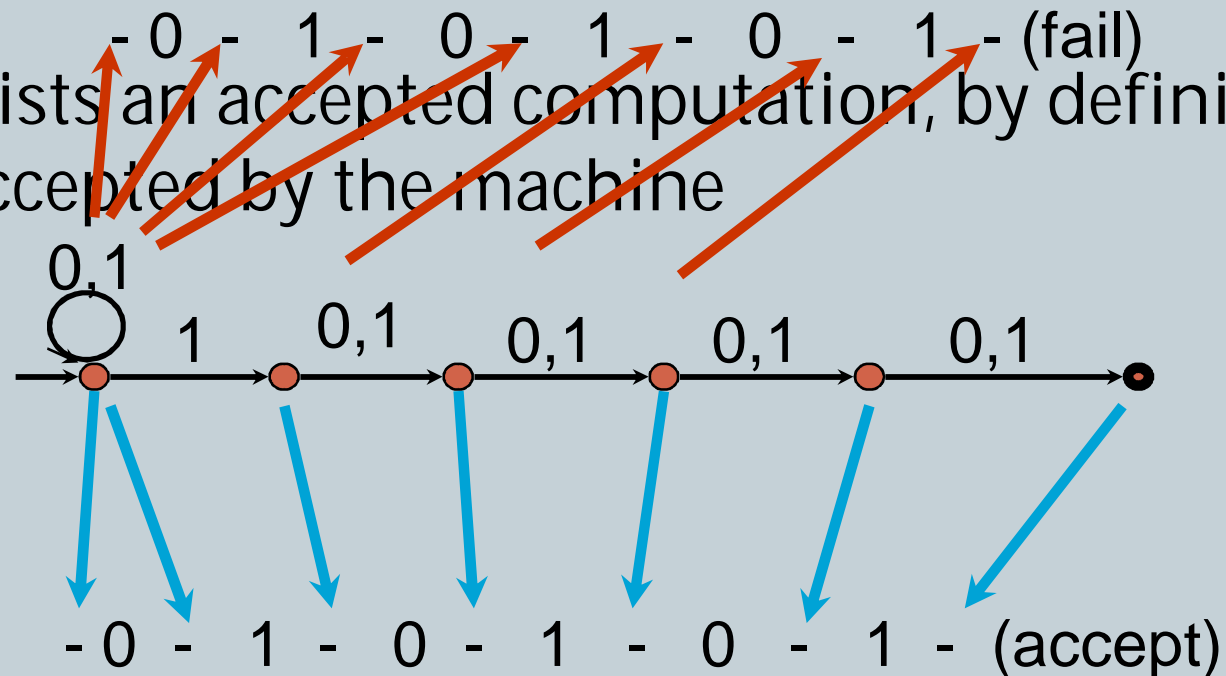
3. tuple form: $(Q, S, d, S, F) = (\underline{\quad}, \underline{\quad}, \underline{\quad}, \underline{\quad}, \underline{\quad})$.

Example of strings accepted by NFAs



- Note: there are many possible computations on the input string: 010101, some of which reach the (only) final state (accepted or successful computation), some of which do not (fail).

- Since there exists an accepted computation, by definition, the string is accepted by the machine



Some properties about the extended transition function D



- Lem 6.1: $D(A,xy) = D(D(A,x),y)$.
- pf: by induction on $|y|$:
 1. $|y| = 0 \Rightarrow D(A,xe) = D(A,x) = D(D(A,x),e) \text{ -- (6.1)}$.
 2. $y = zc \Rightarrow D(A,xzc) = \bigcup_{q \in D(A,xz)} d(q,c) \text{ -- (6.2)}$
 $= \bigcup_{q \in \Delta(D(A,x),z)} d(q,c) \text{ -- ind. hyp.}$
 $= D(D(A,x),zc) \text{ -- (6.2)}$
- Lem 6.2 D commutes with set union:
 - i.e., $D(\bigcup_{i \in I} A_i, x) = \bigcup_{i \in I} D(A_i, x)$. in particular, $D(A, x) = \bigcup_{p \in A} D(\{p\}, x)$
- pf: by ind. on $|x|$. Let $B = \bigcup_{i \in I} A_i$
 1. $|x| = 0 \Rightarrow D(\bigcup_{i \in I} A_i, e) = \bigcup_{i \in I} A_i = \bigcup_{i \in I} D(A_i, e) \text{ -- (6.1)}$
 2. $x = ya \Rightarrow D(\bigcup_{i \in I} A_i, ya) = \bigcup_{p \in D(B,y)} d(p,a) \text{ -- (6.2)}$
 $= \bigcup_{p \in \bigcup_{i \in I} D(A_i,y)} d(p,a) \text{ -- ind. hyp.} = \bigcup_{i \in I} \bigcup_{p \in D(A_i,x)} d(p,a) \text{ -- set theory} =$
 $\bigcup_{i \in I} D(A_i, ya) \text{ (6.2)}$

The subset construction



- $N = (Q_N, S, d_N, S_N, F_N)$: a NFA.
- $M = (Q_M, S, d_M, s_M, F_M)$ (denoted 2^N): a DFA where
 - $Q_M = 2^{Q_N}$
 - $d_M(A, a) = D_N(A, a)$ ($= \bigcup_{q \in A} d_N(q, a)$) for every $A \subseteq Q_N$.
 - $s_M = S_N$ and
 - $F_M = \{A \subseteq Q_N \mid A \cap F_N \neq \{\}\}$.
 - note: States of M are subsets of states of N .
- Lem 6.3: for any $A \subseteq Q_N$. and x in S^* , $D_M(A, x) = D_N(A, x)$.
pf: by ind on $|x|$. if $x = e \Rightarrow D_M(A, e) = A = D_N(A, e)$. --(def)
if $x = ya \Rightarrow D_M(A, ya) = d_M(D_M(A, y), a)$ -- (def) = $d_M(D_N(A, y), a)$ --
ind. hyp. = $D_N(D_N(A, y), a)$ -- def of d_M = $D_N(A, ya)$ -- lem 6.1

Theorem 6.4: M and N accept the same set.

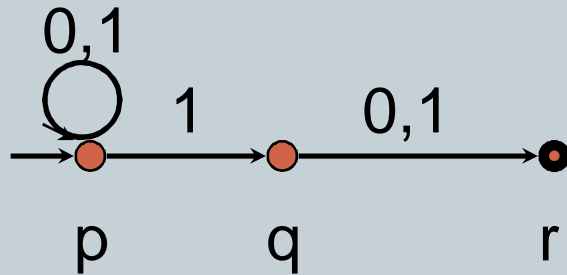
pf: $x \in L(M)$ iff $D_M(s_M, x) \in F_M$ iff $D_N(S_N, x) \cap F_N \neq \{\}$ iff $x \in L(N)$.

Equivalence of NFAs and DFAs - an example



1. NFA N accepting $A = \{ x \in \{0,1\}^* \mid \text{the second symbol from the right is } 1 \} = \{ x1a \mid x \in \{0,1\}^* \text{ and } a \in \{0,1\} \}$.

sol:



	0	1
$\{\}$	$\{\}$	$\{\}$
$\{p\}$	$\{p\}$	$\{p,q\}$
$\{q\}$	$\{r\}$	$\{r\}$
$\{r\}$ F	$\{\}$	$\{\}$
$\{p,q\}$	$\{p,r\}$	$\{p,q,r\}$
$\{p,r\}$ F	$\{p\}$	$\{p,q\}$
$\{q,r\}$ F	$\{r\}$	$\{r\}$
$\{p,q,r\}$ F	$\{p,r\}$	$\{p,q,r\}$

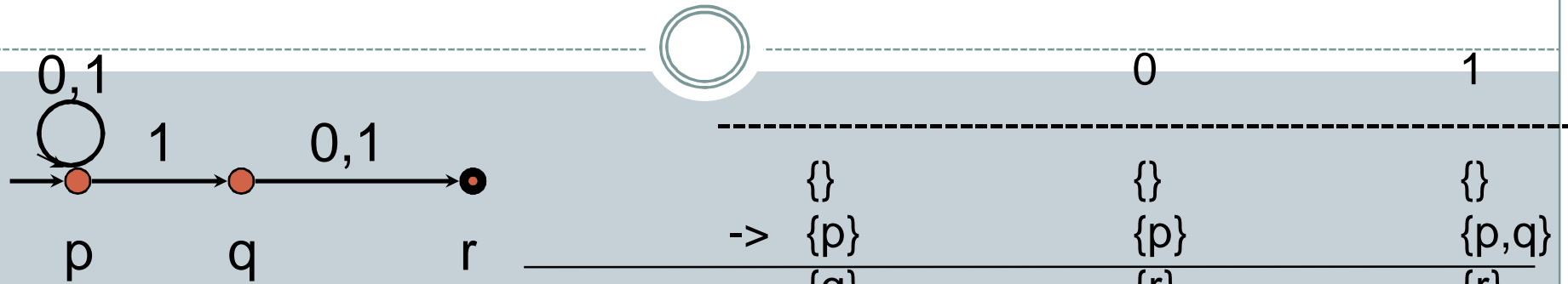
2. DFA M equivalent to N is given as :

3. some states of M are redundant in the sense that they are never reachable

from the start state and hence can be removed from the machine w/o affecting the languages accepted.

A more human friendly method

sol:



1. Copy the transition table

2. add Row(S) /* =_{def}

Sum_{p∈S} Row(p) to table */

3. D={X|X in Row(p).tail } – {S} // S is the initial set of states

4. While D != {} do {

S1 = D.pop() ; // remove any element from D.

add(Row(S1)) to table

D = D U Row(S1).tail.

ϵ -transition



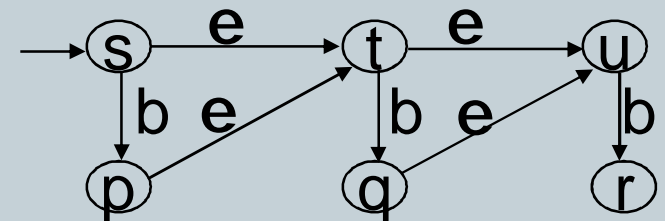
- Another extension of FAs, useful but adds no more power.
- An ϵ -transition is a transition with label ϵ , a label standing for the empty string ϵ .
- The FA can take such a transition anytime w/o reading an input symbol.

$$p \xrightarrow{\epsilon} q$$

Ex 6.5 : The set accepted by the FA is $\{b, bb, bbb\}$.

Ex 6.6 : A NFA- ϵ accepting the set $\{x \in \{a\}^* \mid |x| \text{ is dividable by } 3 \text{ or } 5 \}$.

- real advantage of ϵ -transition:
 - convenient for specification
 - add no extra power



Ex6.5

NFA-e



- $N = (Q, S, d, S, F)$: a NFA-e, where
 - Q, S, S and F are the same as NFA,
 - $d: Q \times (S \cup \{e\}) \rightarrow 2^Q$.
- The set $\text{Eclosure}(A)$ is the set of ref. and transitive closure of the e -transition of $A =$
 $\{ q \in Q \mid \exists e\text{-path } p = p_1 - p_2 \dots - p_n \text{ with } p \in A \text{ and } p_n = q \}$

Note: $\text{Eclosure}(A)$ (abbreviated as $\text{EC}(A)$) = $\text{EC}(\text{EC}(A))$.

- The multistep version of d is modified as follows:
 - $D: 2^Q \times S^* \rightarrow 2^Q$ where, for all $A \subseteq Q, y \in S^*, a \in A$
 - $D(A, e) = \text{Eclosure}(A)$
 - $D(A, ya) = \bigcup_{p \in D(A, y)} \text{Eclosure}(d(p, a))$
- $L(N) = \{ x \mid D(S, x) \cap F \neq \{\} \}$ // The language accepted by N

E-closure



- $\text{Eclosure}(A)$ is the set of states reachable from states of A without consuming any input symbols,

(i.e., $q \in \text{Eclosure}(A)$ iff $\exists p \in A$ s.t. $q \in D(p, e^k)$ for some $k \geq 0$).

- $\text{Eclosure}(A)$ can be computed as follows:

```
1. R=F={ }; nF=A; //F: frontier; nF: new frontier
2. do { R = R U nF; F = nF; nF={ };
3.   For each q ∈ F do
4.     nF = nF U (d(q,e) - R)
5. }while nF ≠ { };
6. return R
```

Note:1. $q \in D(A, e^k) \Rightarrow q \in R$ after k -th iteration of the program.

2. We can precompute the matrix T^* where T is the e -transition matrix of the NFA. and use the result to get $\text{Eclosure}(A)$ for all required A s.

The subset construction for NFA-e



- $N = (Q_N, S, d_N, S_N, F_N)$: a NFA-e where $d_N : Q \times (S \cup \{e\}) \rightarrow 2^Q$.
- $M = (Q_M, S, d_M, s_M, F_M)$ (denoted 2^N): a DFA where
 - $Q_M = \{ EC(A) \mid A \subseteq Q_N \}$
 - $d_M(A, a) = \bigcup_{q \in EC(A)} EC(d_N(q, a))$ for every $A \in Q_M$.
 - $s_M = EC(S_N)$ and
 - $F_M = \{ A \in Q_M \mid A \cap F_N \neq \{\} \}$.
 - note: States of M are subsets of states of N .

- Lem 6.3: for any $A \subseteq Q_N$. and $x \in S^*$, $D_M(A, x) = D_N(A, x)$.

pf: by ind on $|x|$. if $x = e \Rightarrow D_M(A, e) = A = EC(A) = D_N(A, e)$. --(def)

if $x = ya \Rightarrow D_M(A, ya) = d_M(D_M(A, y), a)$ -- (def)

$= d_M(D_N(A, y), a)$ -- ind. hyp.

$= \bigcup_{q \in D_N(A, y)} EC(d_N(q, a))$ -- def of d_M

$= D_N(A, ya)$ – def of D_N

Theorem 6.4: M and N accept the same set.

pf: $x \in L(M)$ iff $D_M(s_M, x) \in F_M$ iff $D_N(EC(S_N), x) \cap F_N \neq \{\}$ iff $x \in L(N)$.

More closure properties



- If A and B are regular languages, then so are AB and A^* .
 - $M = (Q_1, S, d_1, S_1, F_1)$, $N = (Q_2, S, d_2, S_2, F_2)$: two NFAs
 - The machine $M \bullet N$, which firstly executes M and then execute sN , can be defined as follows:
 - $M \bullet N =_{\text{def}} (Q, S, d, S, F)$ where
 - $Q =$ disjoint union of Q_1 and Q_2 ,
 - $S = S_1$,
 - $F = F_2$,
 - $d = d_1 \cup d_2 \cup \{ (p, e, q) \mid p \in F_1 \text{ and } q \in S_2 \}$
 - Lem: 1. $x \in L(M)$ and $y \in L(N)$ then $xy \in L(MN)$
2. $x \in L(MN) \Rightarrow \exists y, z$ s.t. $x = yz$ and $y \in L(M)$ and $z \in L(N)$.
- Corollary: $L(MN) = L(M) L(N)$

M^* machine



- $M = (Q_1, S, d_1, S_1, F_1)$: a NFA
- The machine M^* , which executes M a nondeterministic number of times, can be defined as follows:
- $M^* =_{\text{def}} (Q, S, d, S, F)$ where
 - $Q = Q \cup \{s, f\}$, where s and f are two new states $\notin Q$
 - $S = \{s\}$, $F = \{f\}$,
 - $d = d_1 \cup \{(s, e, f)\} \cup \{(s, e, p) \mid p \in S_1\} \cup \{(q, e, s) \mid q \in F_1\}$

Theorem: $L(M^*) = L(M)^*$

